

# DONALD GREMILLION II

## 3D ARTIST

[donaldgremillion.com](http://donaldgremillion.com)  
[donaldgremillion.artstation.com](http://donaldgremillion.artstation.com)  
[donaldgremillion@gmail.com](mailto:donaldgremillion@gmail.com)

### EMPLOYMENT

#### AIE - Academy of Interactive Entertainment

Art Instructor  
July 2015 - Present  
[Lafayette, LA](#)

Instruct students on developing their skills in 3D modeling, texturing, animation, project management, and game development

Communicate with industry-experienced professionals to provide the school and students with feedback and to provide insight into the entering the workforce

Create marketing material used for events and digital promotion  
[aie.edu](http://aie.edu)

#### Louisiana Immersive Technologies Enterprise

CG Artist  
December 2014 - July 2015  
[Lafayette, LA](#)

Developed serious games alongside other artists and software developers. These tasks include modeling, animation, and integration of assets in the Unity engine.

#### Zoom Digital Animation Studio

CG Artist  
May 2013 - December 2014  
[Lafayette, LA](#)

A variety of tasks in animation production primarily for the oil and gas industry. These tasks include: storyboarding, hard surface and environment modeling, texturing, animation, lighting, rendering, compositing, editing, client interaction, and project estimation.

[Industrial Animation Reel](#)

#### CREATE Research Group - University of Louisiana at Lafayette

CG Artist  
February 2009 - July 2013  
[Lafayette, LA](#)

Created a library of 3D models and textures for use in real-time virtual reality simulations, including a collaborative project with the Army Research Lab utilizing CAVE technology and an Omni-Directional Treadmill.

### PRODUCTIONS

<a href="#">AIE Student Games</a>	AIE	Games - Various	Art Director and Project Manager	2015- Present
<a href="#">Pirates of the Wild Sea</a>	Texas A&M	Serious Game	3D Character Artist	2019
<a href="#">The Shepherds Rock</a>	Independent	Mobile Game	Character Designer, Animator	2015
<a href="#">Harry Potter and the Deathly Hallows</a>	Pixel Magic	Films	Depth Artist for Stereo Conversion	2011
<a href="#">Secretariat</a>	Pixel Magic	Film	Rotoscope and 3D Artist	2010
<a href="#">St. James Infirmary King Britt Remix</a>	TancoToons	Animated Music Video	Lead Animator, Character Designer	2010

### EDUCATION

University of Louisiana at Lafayette

Bachelors of Fine Arts  
Visual Arts  
Computer Animation

2009

### SKILLS

3D Modeling  
3D Animation  
Texturing  
Digital Sculpting  
Education  
Project Management  
Art Direction

### SOFTWARE

Maya  
Photoshop  
After Effects  
Premiere  
ZBrush  
Substance Painter  
Substance Designer  
Marmoset Toolbag  
Unity  
Unreal